

# Numerical Investigation of Porous Materials for Trailing Edge Noise Reduction

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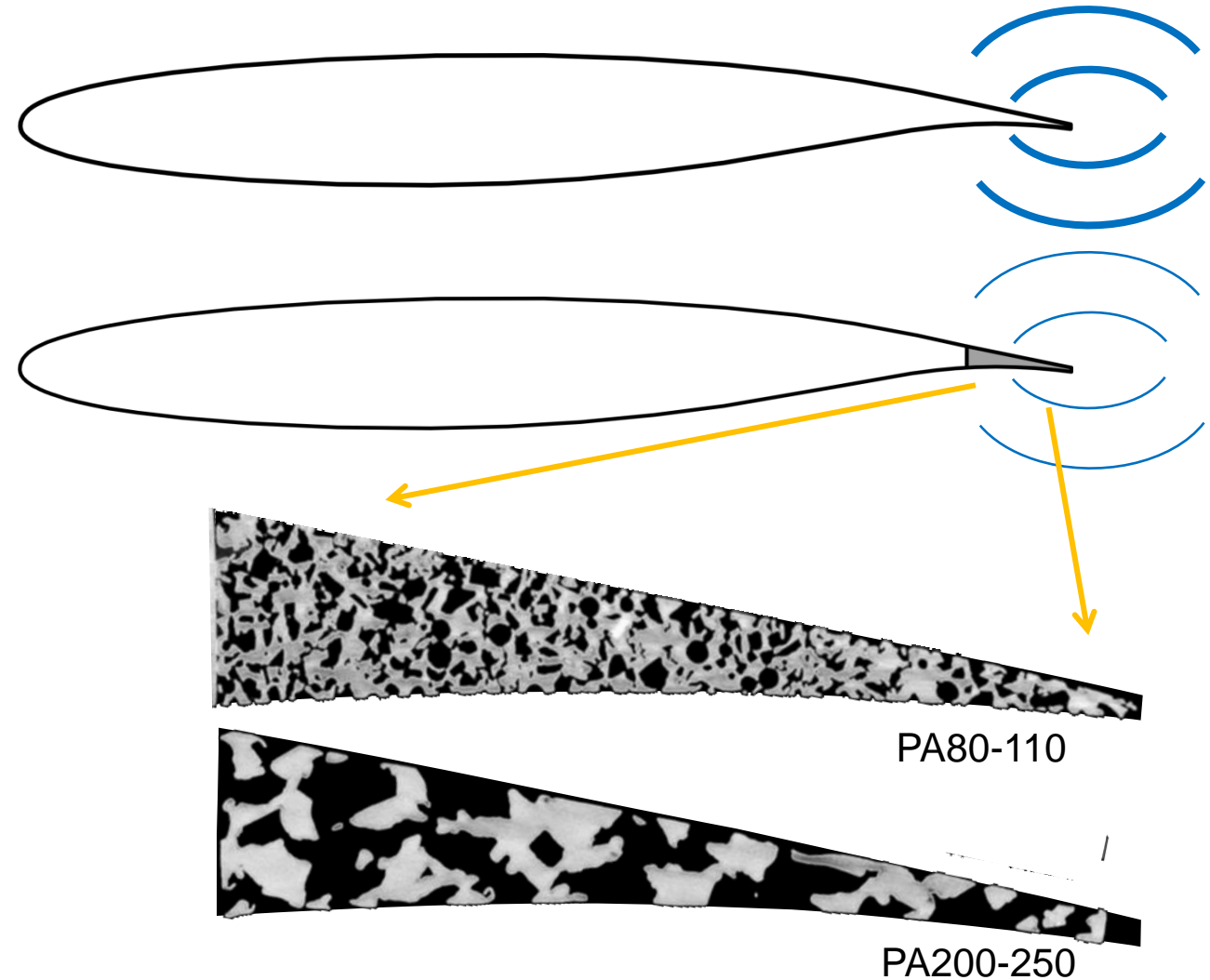


Knowledge for Tomorrow



## Introduction

- Reduction of airfoil trailing edge noise
  - Interaction of turbulent eddies with pointed trailing edge
  - Reduction by ventilation through a permeable trailing edge
  - Effect confirmed in simulations and measurements

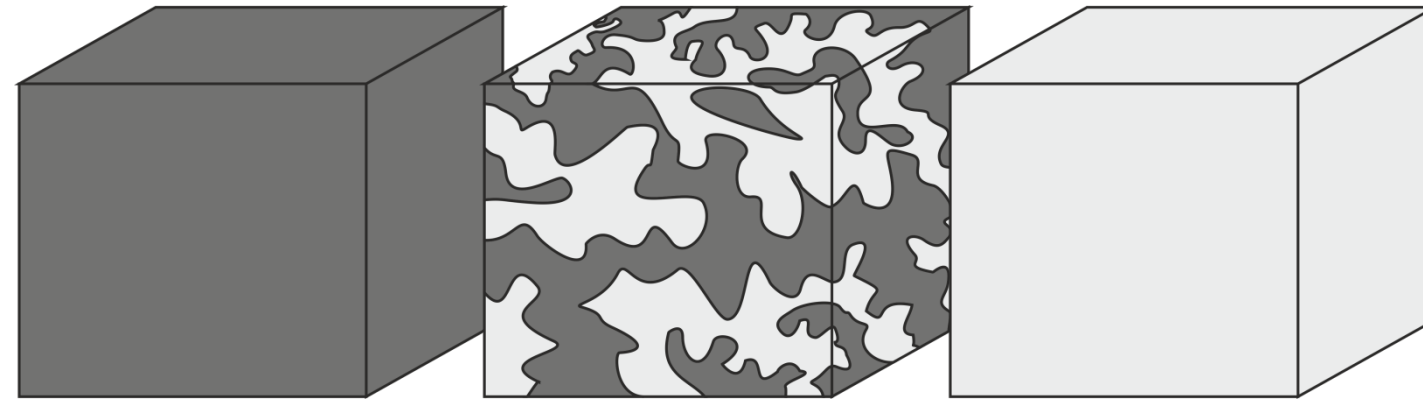


# Outline

- Numerical method
  - Modelling porous materials
  - CAA procedure
- Comparison Simulation – Experiment
- Understanding noise generation at porous trailing edges
- Tailored material characteristics
- Conclusions and open questions



## Porous parameters



solid body

porous body

free fluid

porous aluminium

- |   |   |   |          |   |          |         |
|---|---|---|----------|---|----------|---------|
| • Porosity $\phi$ [-]                     | 0 | < | $\phi$   | < | 1        | 0.46    |
| • Permeability $\kappa$ [m <sup>2</sup> ] | 0 | < | $\kappa$ | < | $\infty$ | 1.2e-10 |
| • Forchheimer constant $c_f$ [-]          | 0 |   | > 0      |   | 0        | 0.1     |

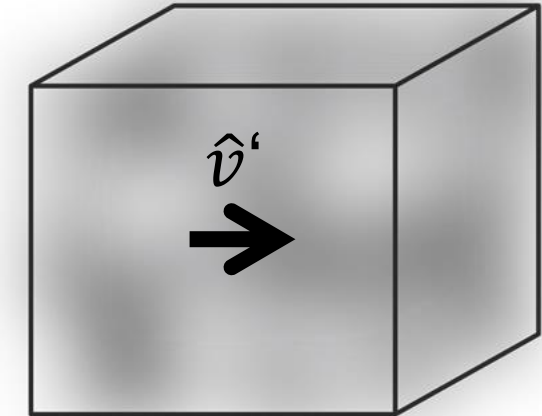
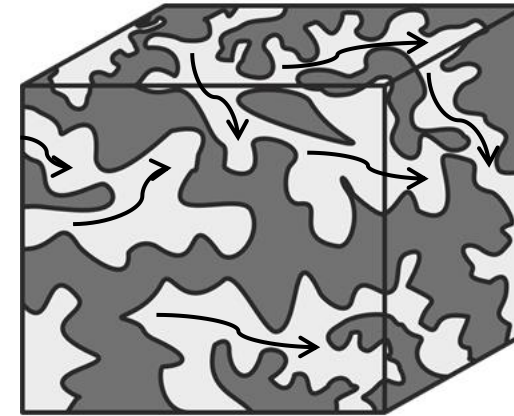
- Anisotropic material

$$\kappa = \begin{pmatrix} \kappa_{xx} & \kappa_{xy} & \kappa_{xz} \\ \kappa_{xy} & \kappa_{yy} & \kappa_{yz} \\ \kappa_{xz} & \kappa_{yz} & \kappa_{zz} \end{pmatrix} \text{ and } c_f = \begin{pmatrix} c_{f_{xx}} & c_{f_{xy}} & c_{f_{xz}} \\ c_{f_{xy}} & c_{f_{yy}} & c_{f_{yz}} \\ c_{f_{xz}} & c_{f_{yz}} & c_{f_{zz}} \end{pmatrix}$$



## Governing equations

- Porous volume averaged Linearized Euler Equations



- Continuity:  $\text{LEE}(\hat{v}', \phi) = S_\rho$

D: Darcy term

- Momentum:  $\text{LEE}(\hat{v}', \phi) + D\left(\frac{\phi v}{\kappa}, \hat{v}'\right) + F\left(\frac{\phi c_f}{\sqrt{\kappa}}, (\hat{v}^2)'\right) + G\left(\frac{1}{\phi}\right) = S_v$

F: Forchheimer term

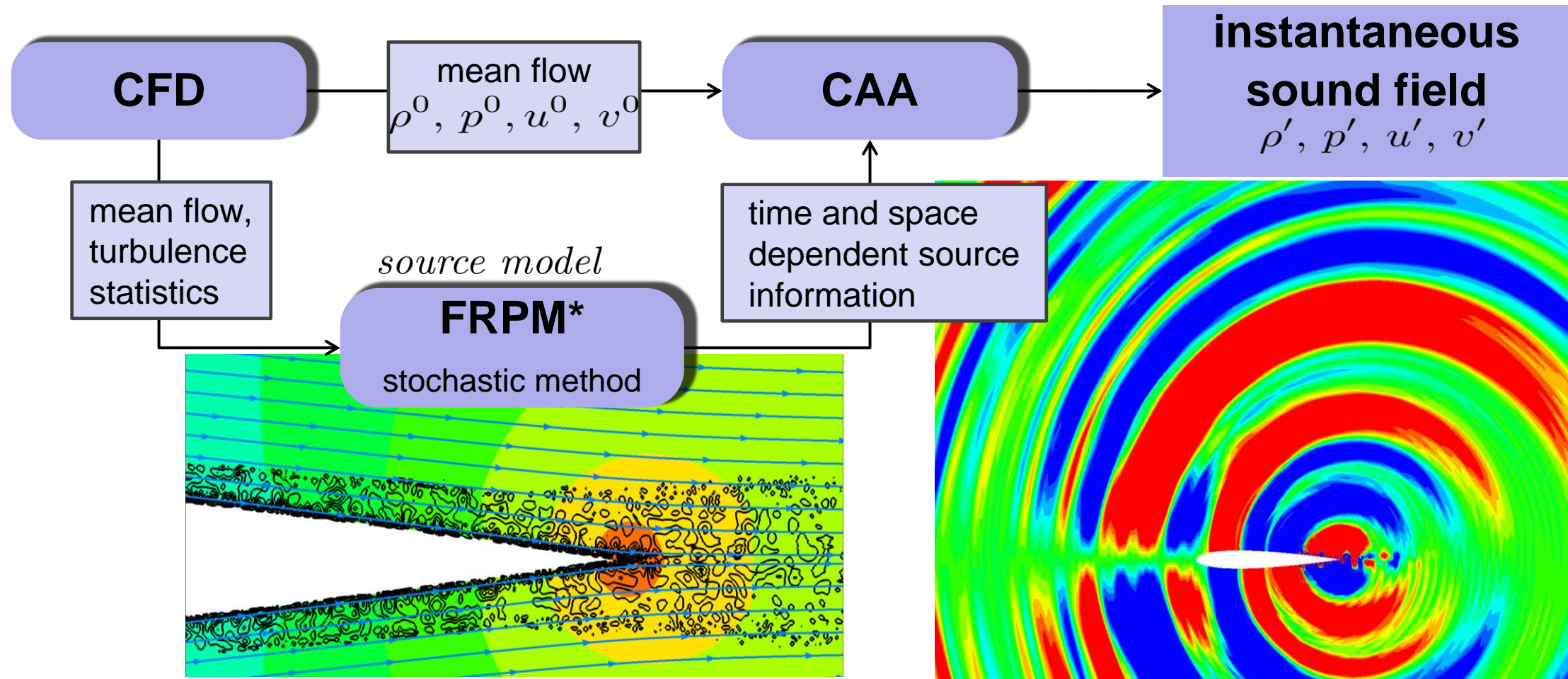
- Energy:  $\text{LEE}(\hat{v}', \phi) + G\left(\frac{1}{\phi}\right) = S_\rho$

G: Gradient term





# Numerical method Hybrid CFD/CAA



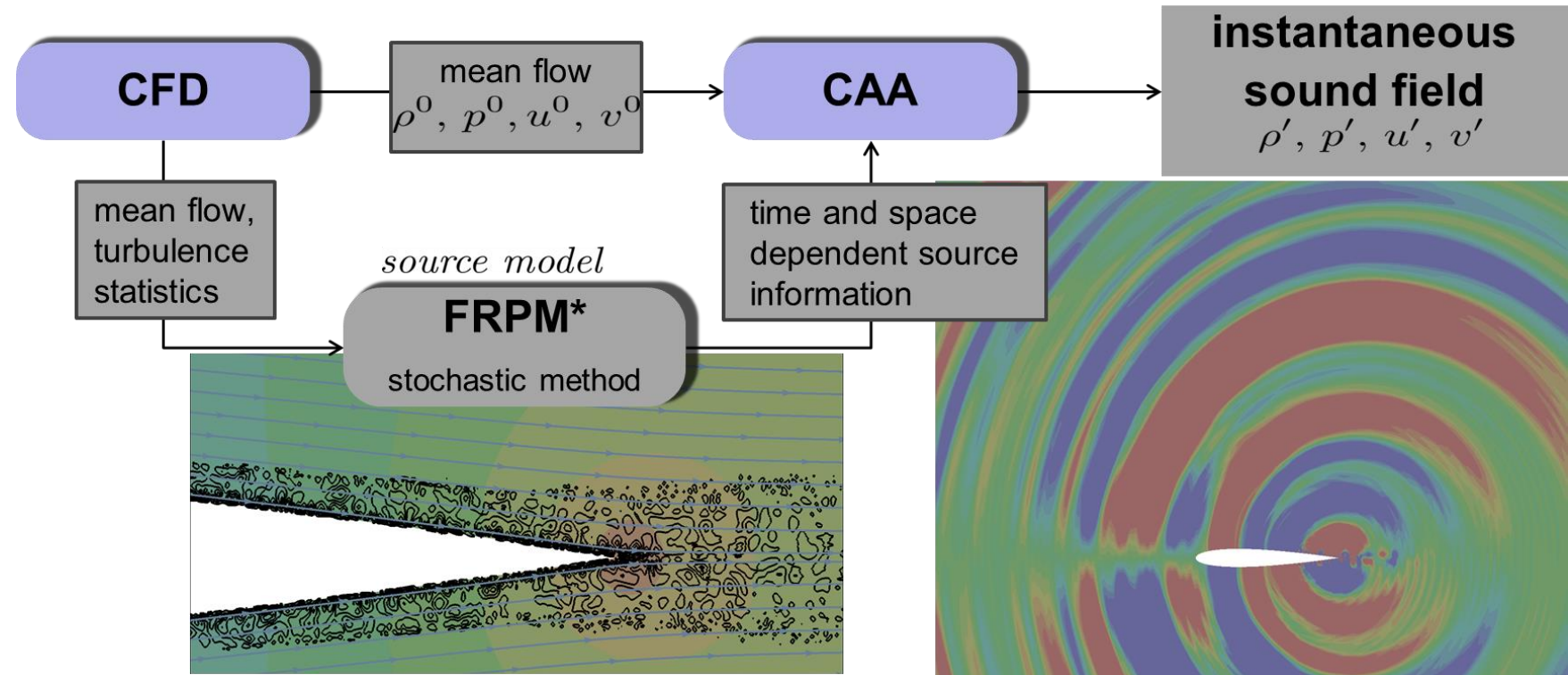
AIAA 2009-3369, AIAA 2009-3175 \* AIAA 2014-3053



## Numerical method

### Hybrid CFD/CAA: Realization of porous material

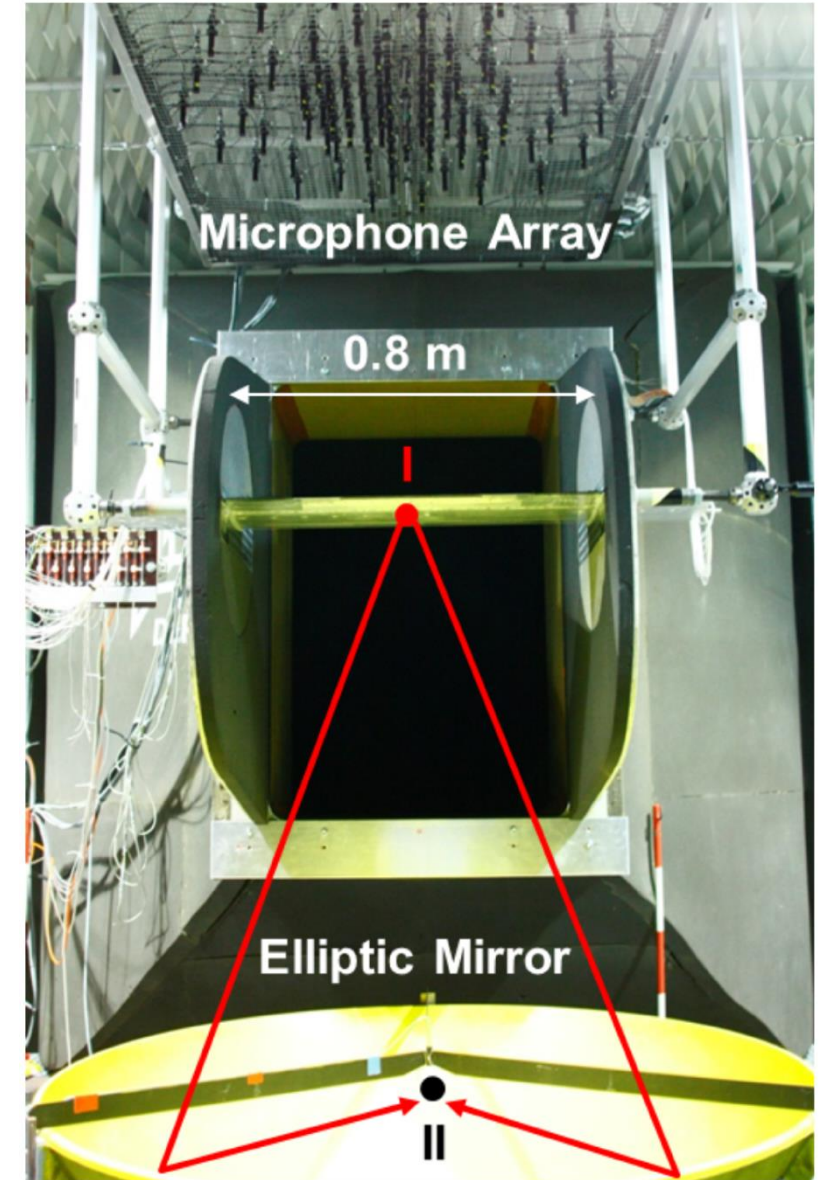
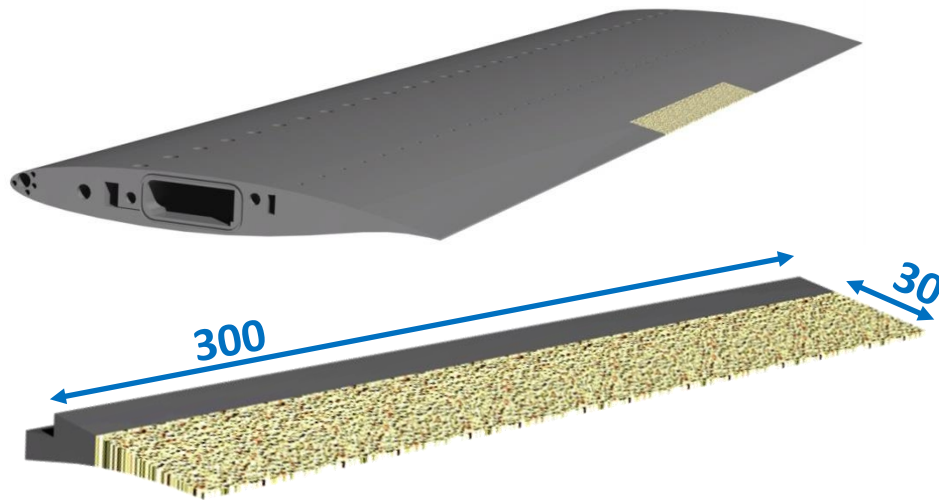
- modelling of porous materials in CFD and CAA through volume-averaging
- influence on:
  - turbulent sources
  - noise generation
- possibility to distinguish changes in:
  - sources
  - energy transfer to acoustic waves





## Simulation results Comparison with measurements


- Experimental data from DLR's acoustic wind tunnel (AWB)
  - microphone data 90° below TE
  - $U_\infty = 50\text{m/s}$
  - $\alpha_{g,AWB} = 0^\circ$
- more details in following presentation

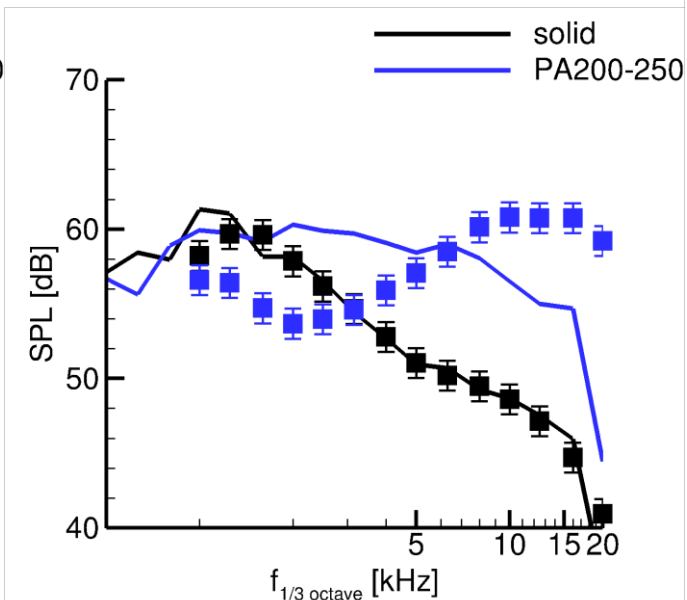
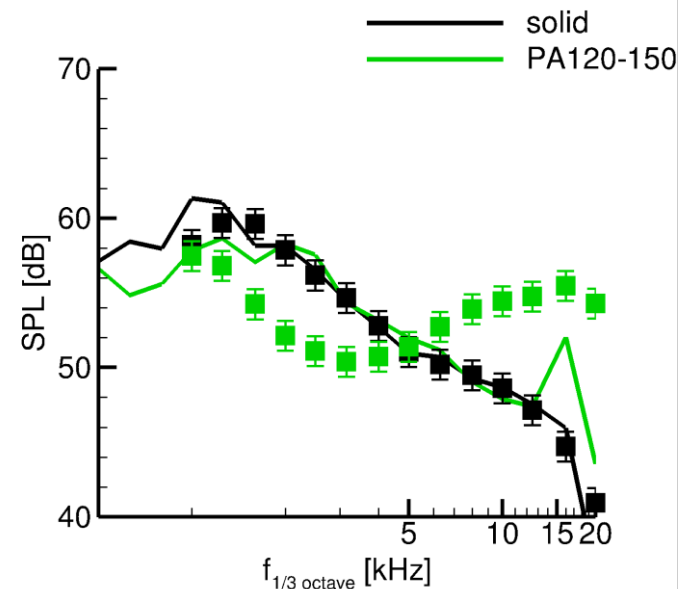
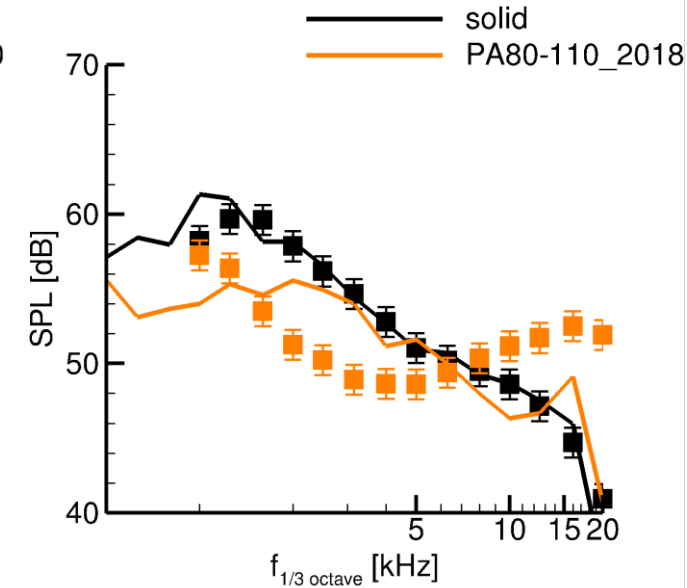
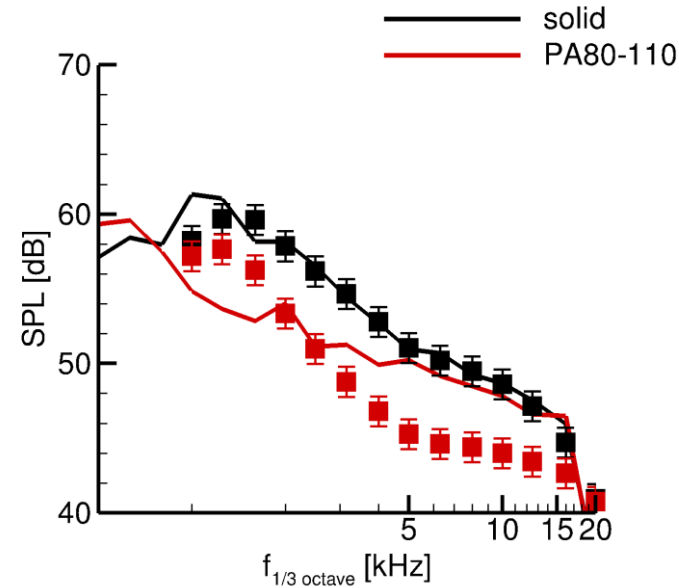




# Simulation results

## Comparison with measurements

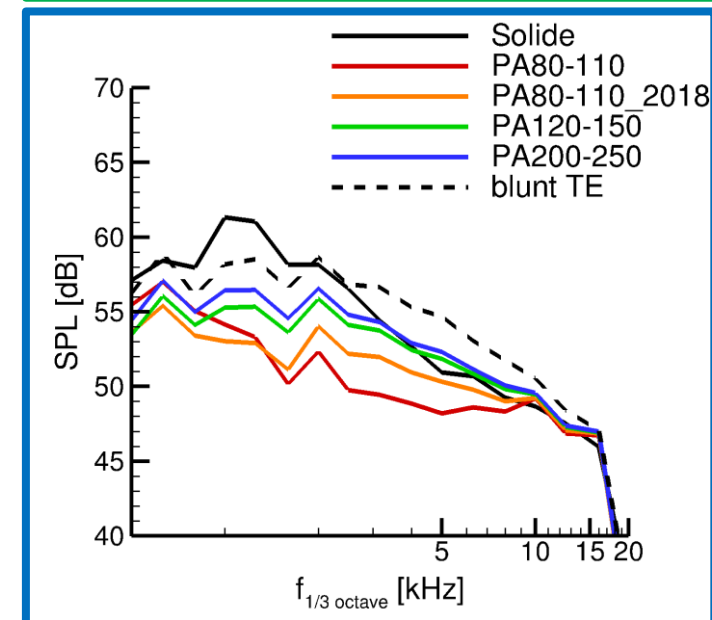
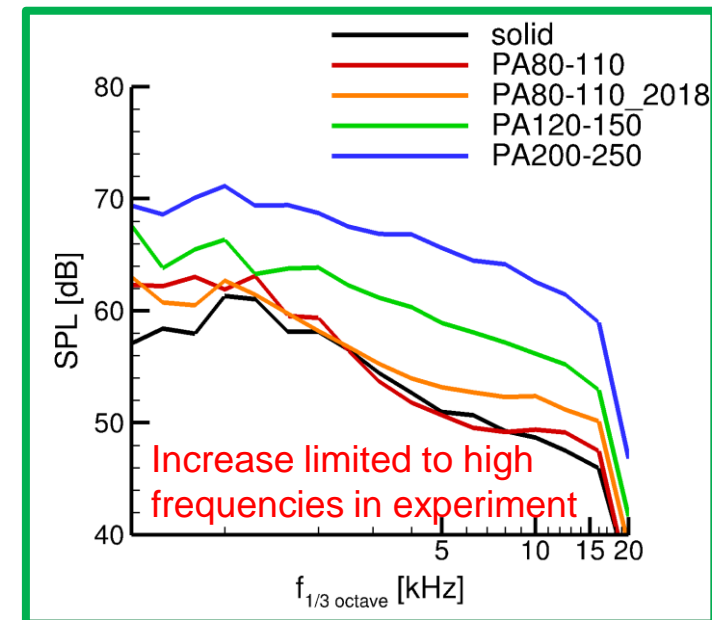
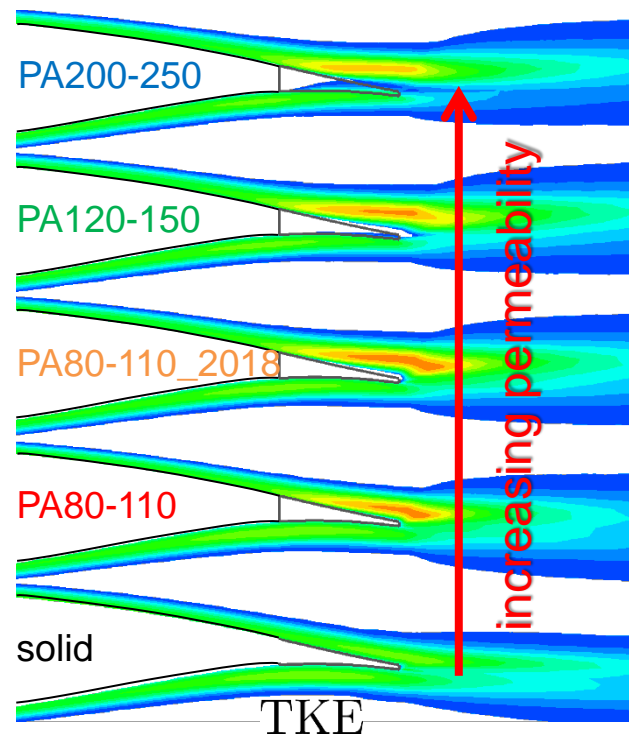
- 4 porous materials (+ solid reference)
    - PA80-110
    - PA80-110\_2018
    - PA120-150
    - PA200-250
- 
 Increasing pore size and permeability
- experiments:
    - increasing high-frequency excess noise
    - small changes in noise reduction @ 1 to 2 kHz
  - simulations:
    - broadband change of spectra
    - almost no noise reduction for materials with high permeability



# Simulation results

## Understanding noise generation

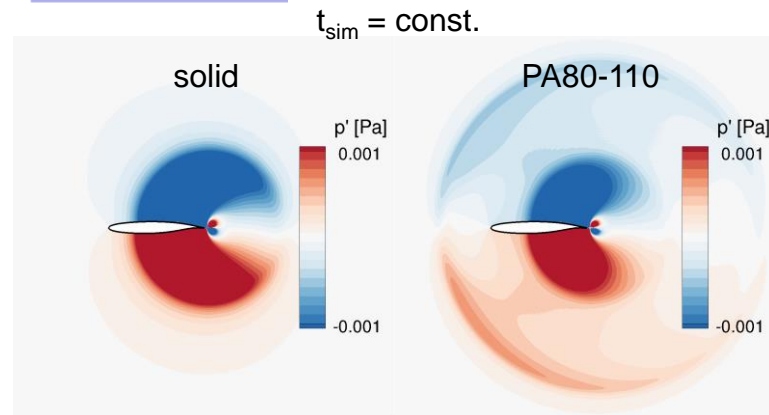
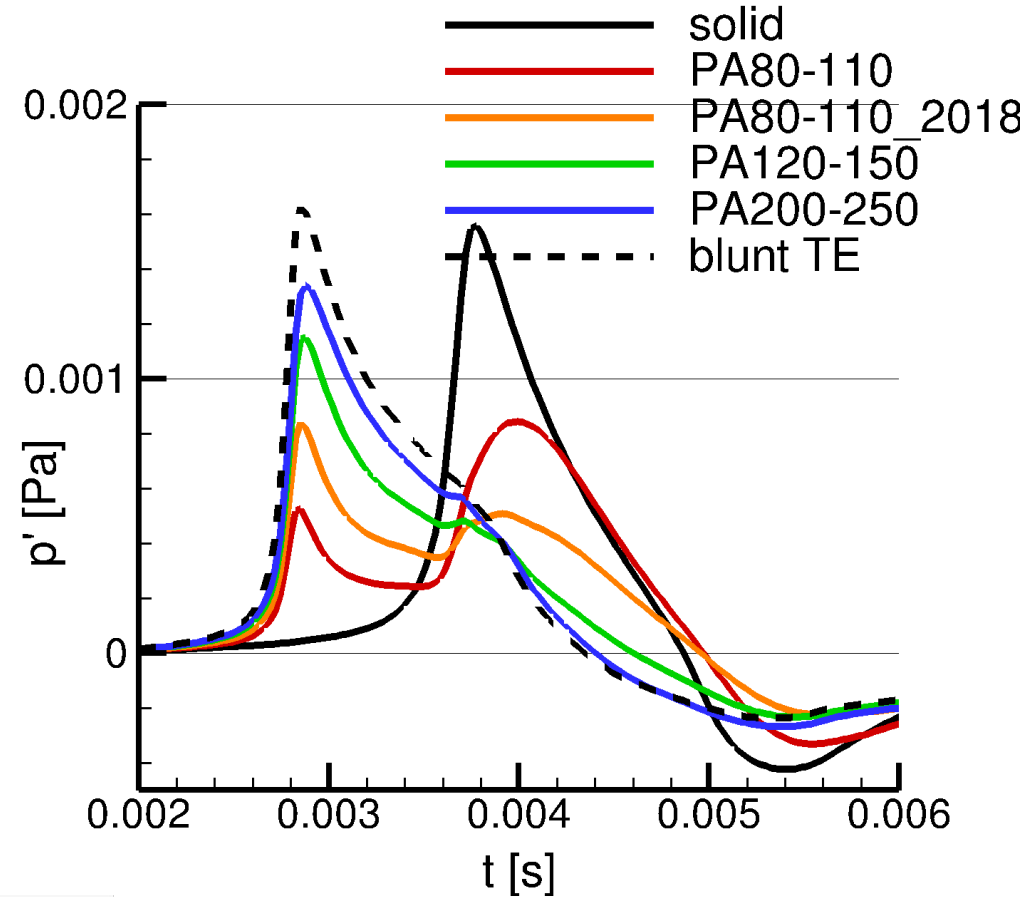
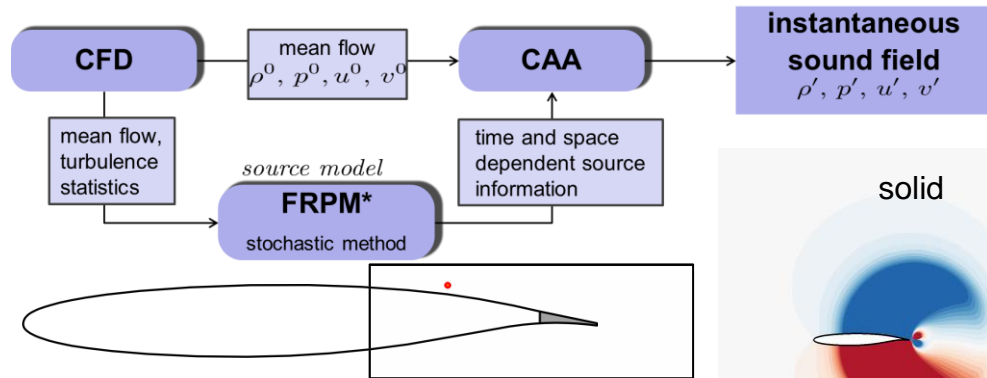
- separate effects of turbulent sources and noise generation
- changed turbulence with solid trailing edge
  - significant SPL increase with permeability
- different porous materials with same turbulence
  - noise reduction decreases with high permeability
  - low-frequency domain: similar to measurements
- open questions:
  - character of noise increase: numerical model (verification by LES due)
  - limitation of noise reduction



# Simulation results

## Understanding noise generation

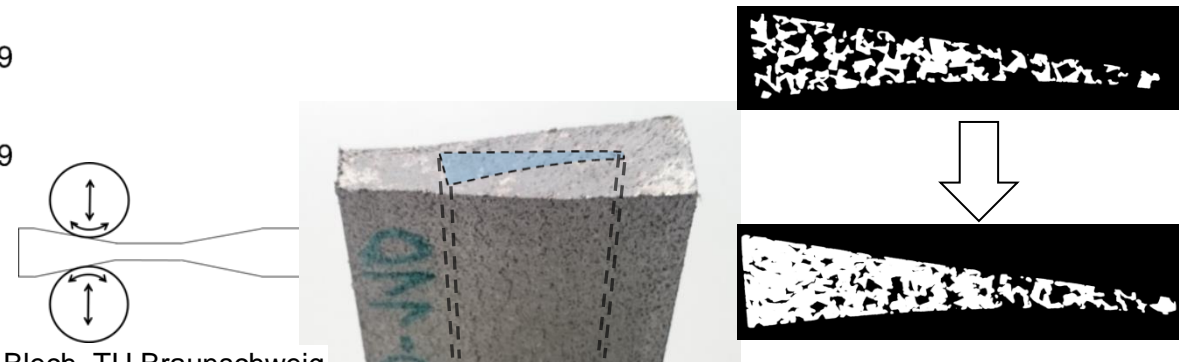
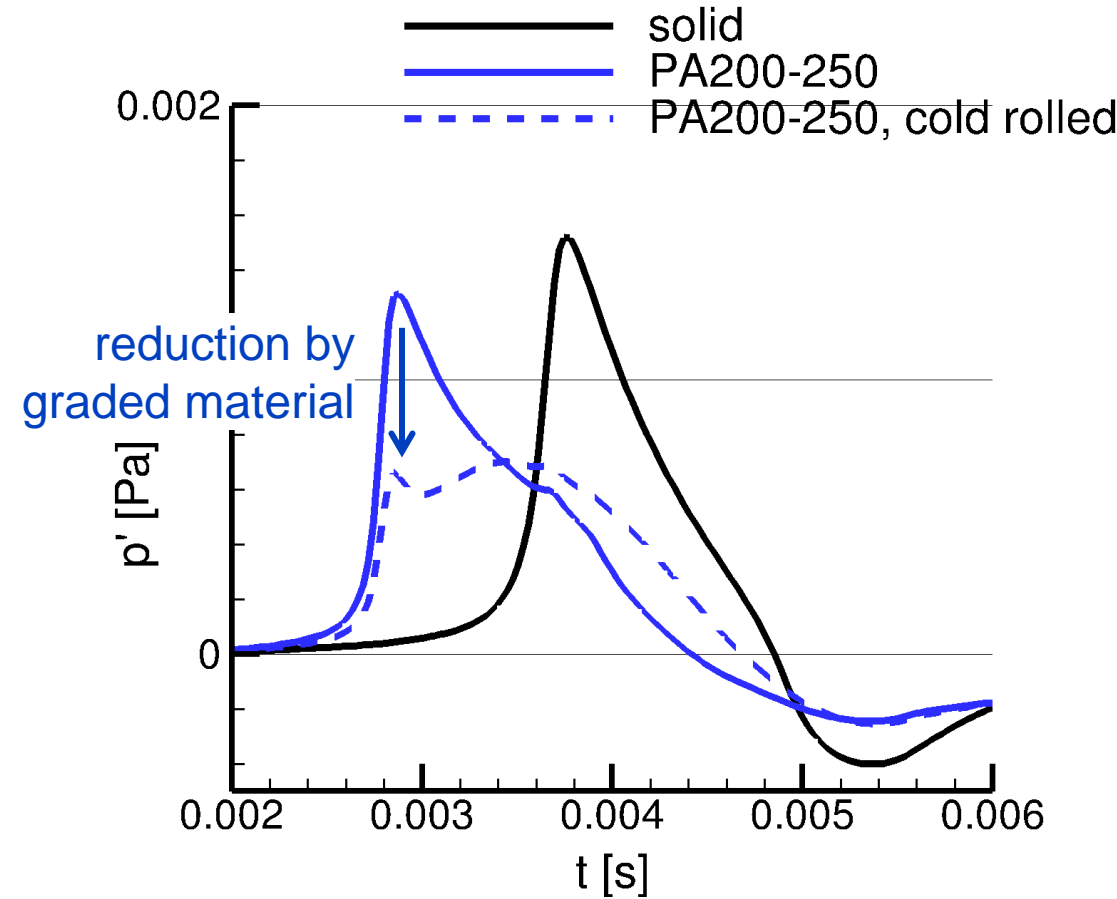
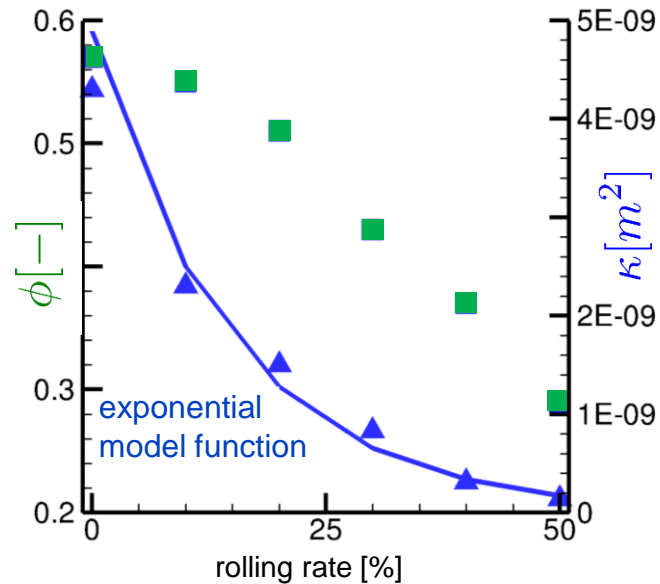
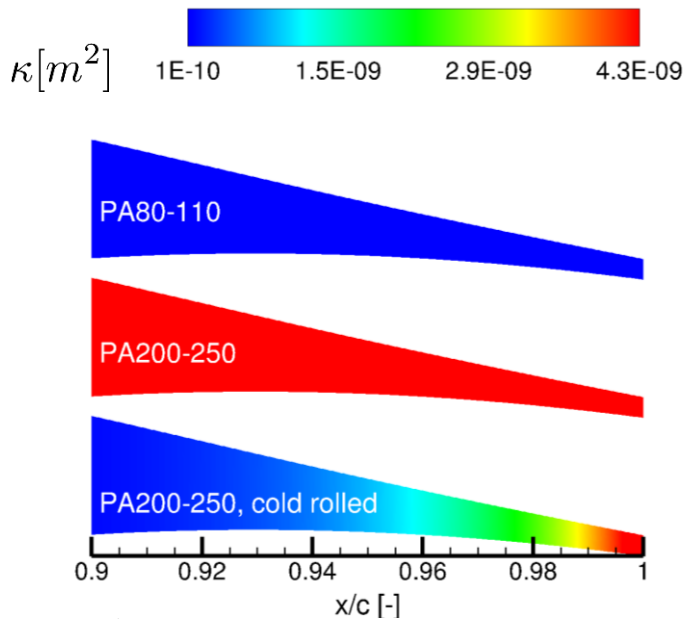
- reduce complexity from turbulence to single vortex
- trace acoustic wave generation over time
  - Distinguish between source locations
- with porous TE: secondary noise source from solid to porous interface
  - dominant for high permeability





# Simulation results Tailored materials

- objective: reduce noise generation for both source locations simultaneously
- idea: combine advantages of low and high permeability by local variation

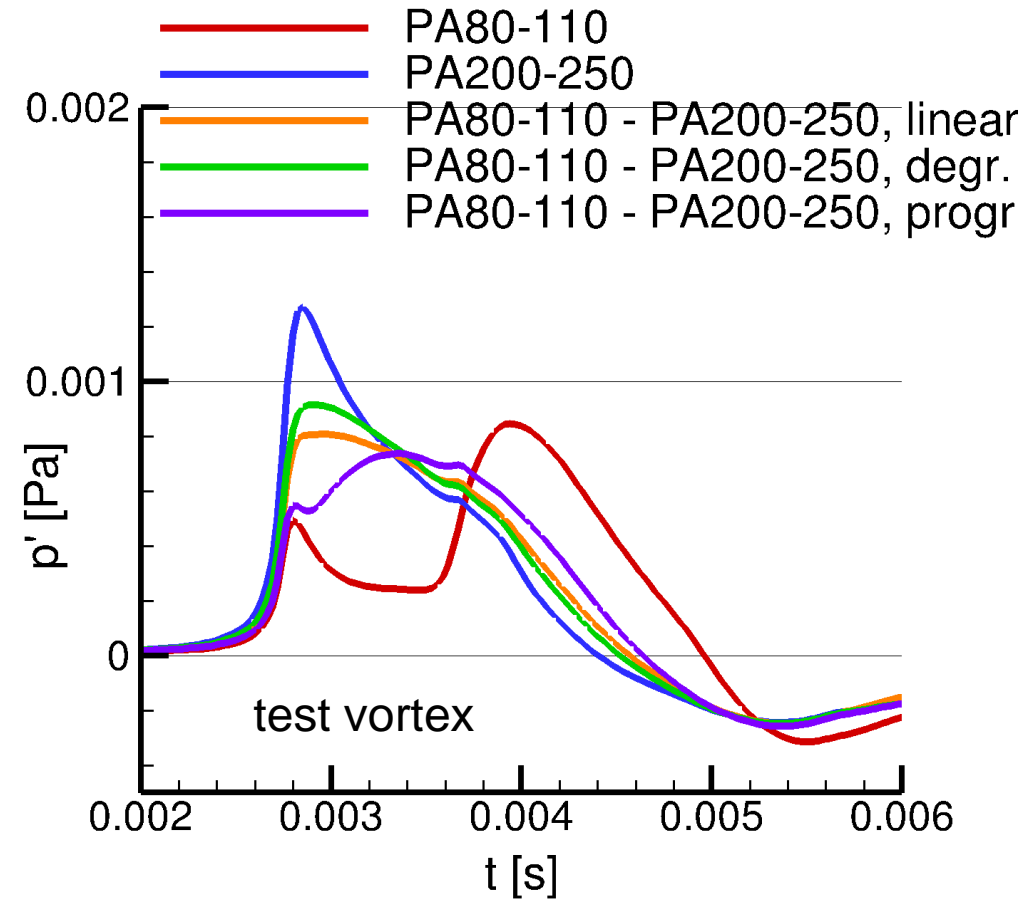
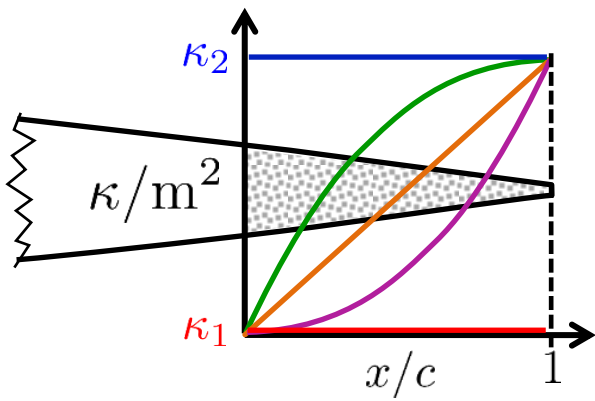


Section wise characterisation by J. Tychsen; Chr. Blech, TU Braunschweig

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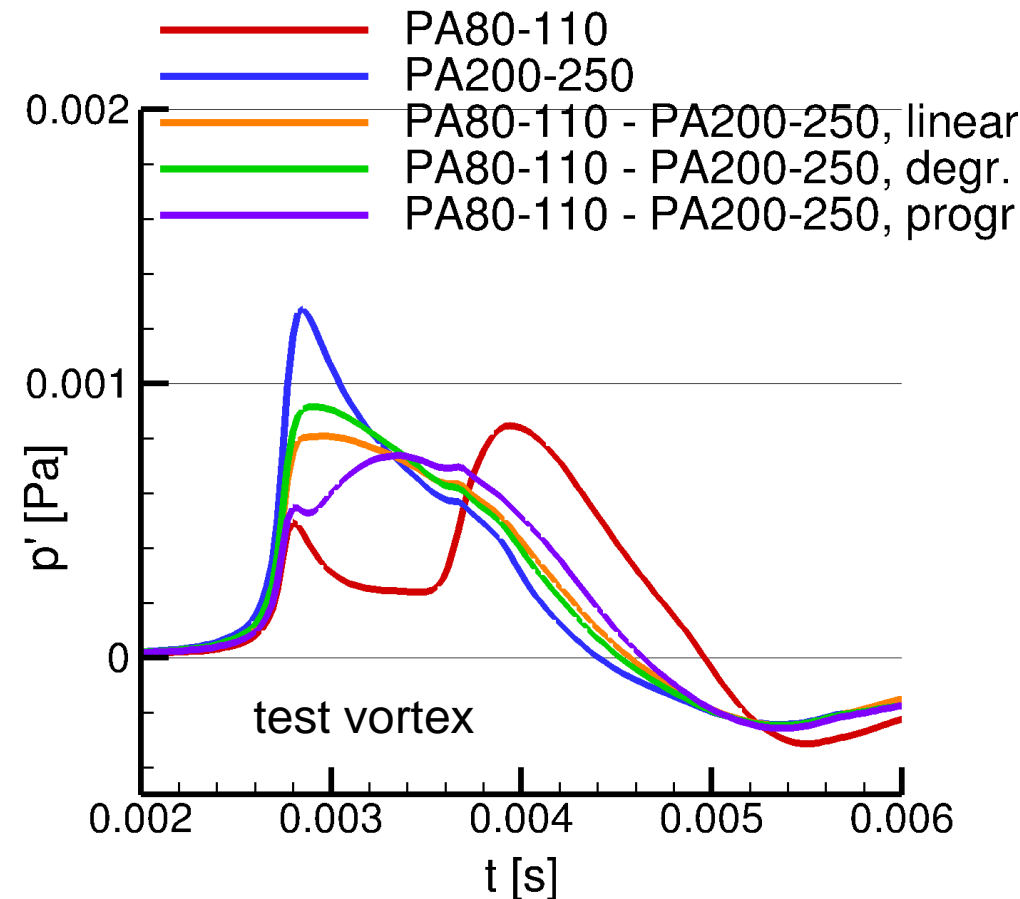
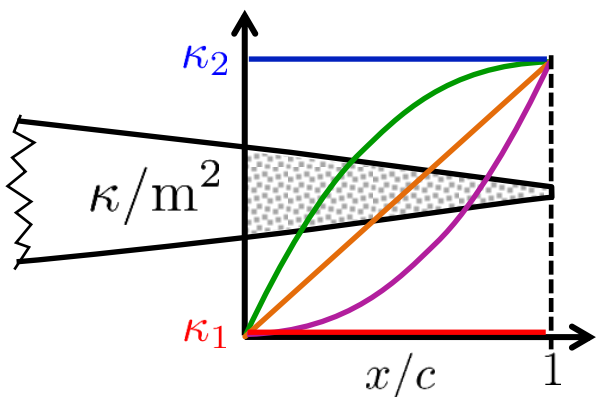
## Simulation results Tailored materials

- porous materials with locally varying permeability favorable for noise reduction
- different slopes feasible
  - linear
  - progressive quadratic
  - degressive quadratic



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incompressible pressure fluctuations in fluid of porous material:

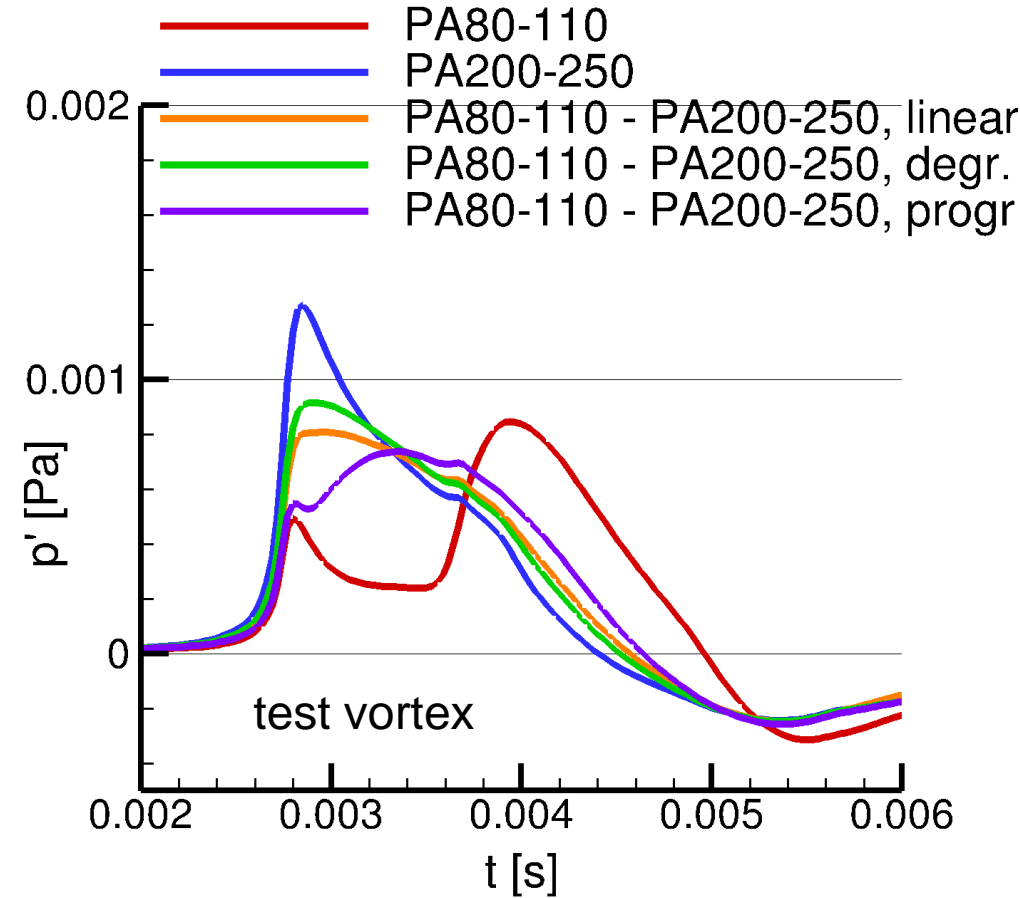
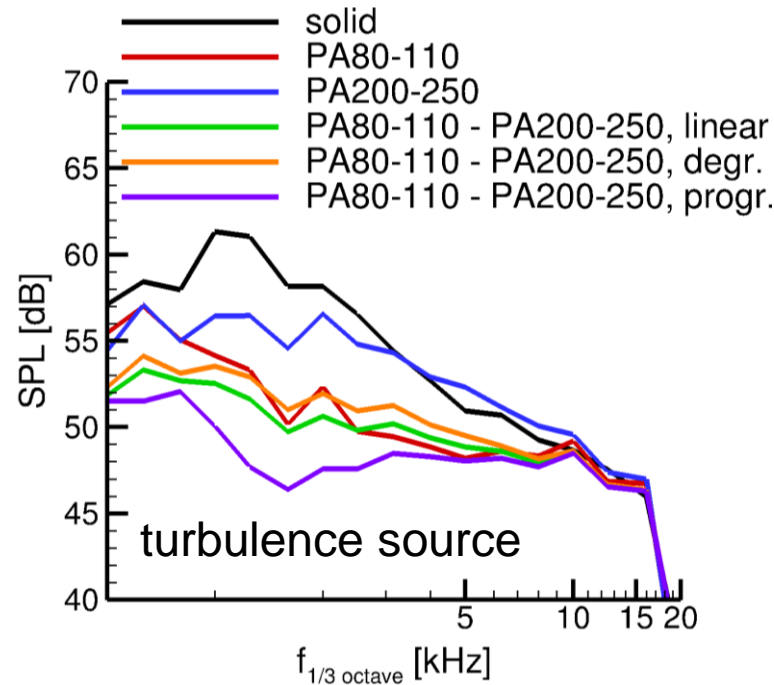
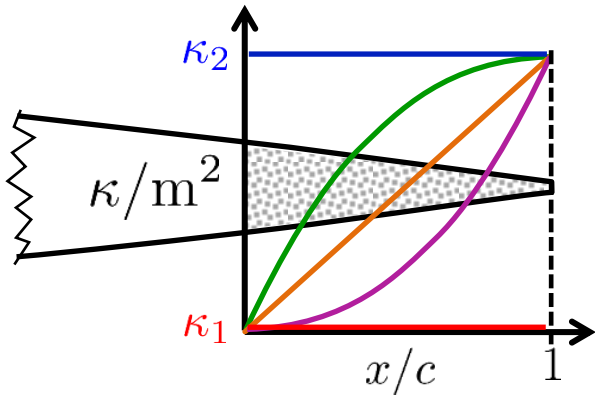
$$\Delta p' = -\nabla \cdot \nabla \cdot (\mathbf{v}\mathbf{v})' + \frac{Da}{Re} \frac{\phi}{\bar{\kappa}^2} \mathbf{v}' \cdot \nabla \kappa,$$

$$Da := \frac{\delta^2}{\bar{\kappa}}, \quad Re := \frac{U_\infty \delta}{\nu}, \quad \bar{\kappa} = (\kappa_1 + \kappa_2)/2$$



# Simulation results Tailored materials

- porous materials with locally varying permeability favorable for noise reduction
- different slopes feasible
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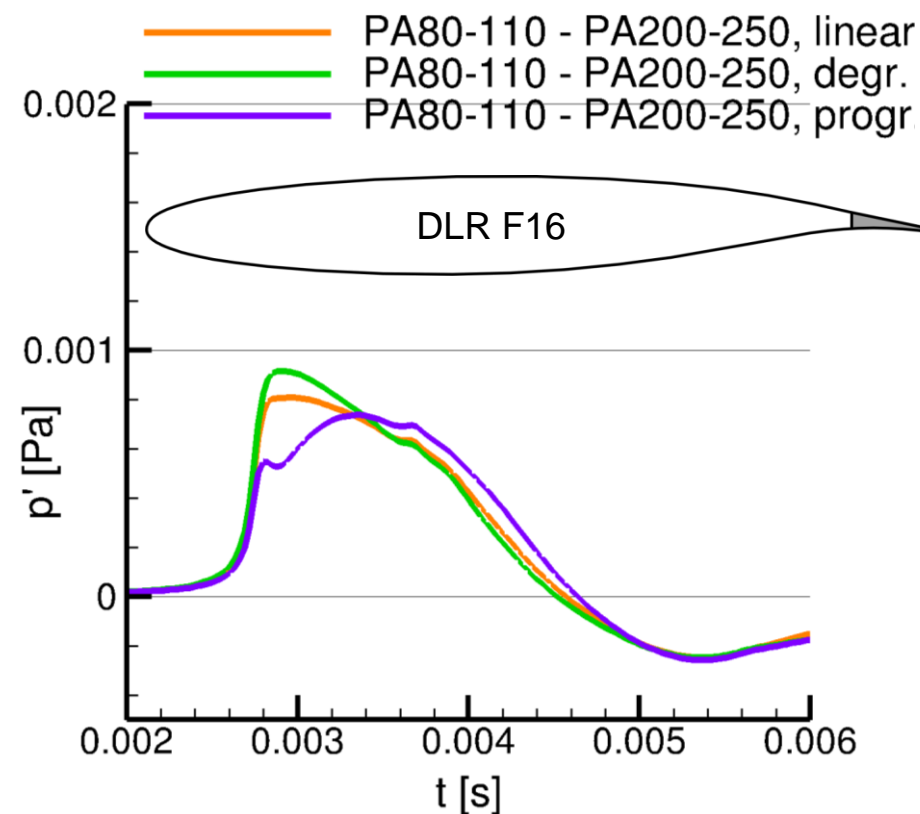
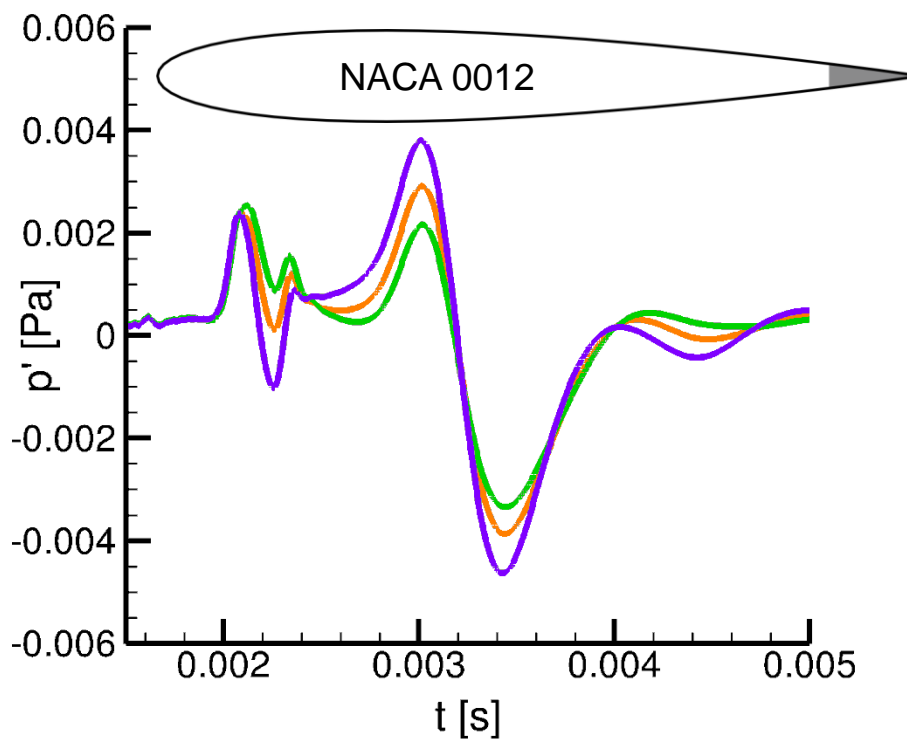
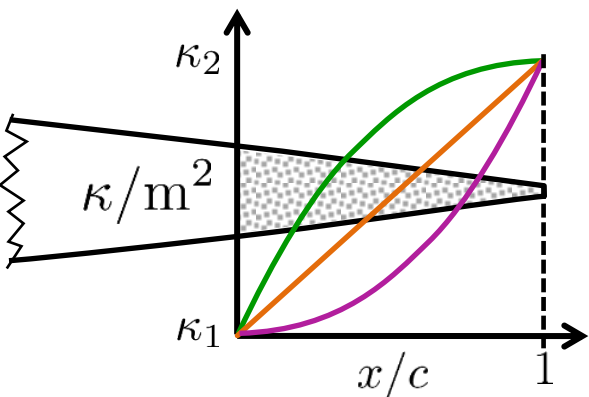
incompressible pressure fluctuations in fluid of porous material:

$$\Delta p' = -\nabla \cdot \nabla \cdot (vv)' + \frac{Da}{Re} \frac{\phi}{\kappa^2} v' \cdot \nabla \kappa,$$

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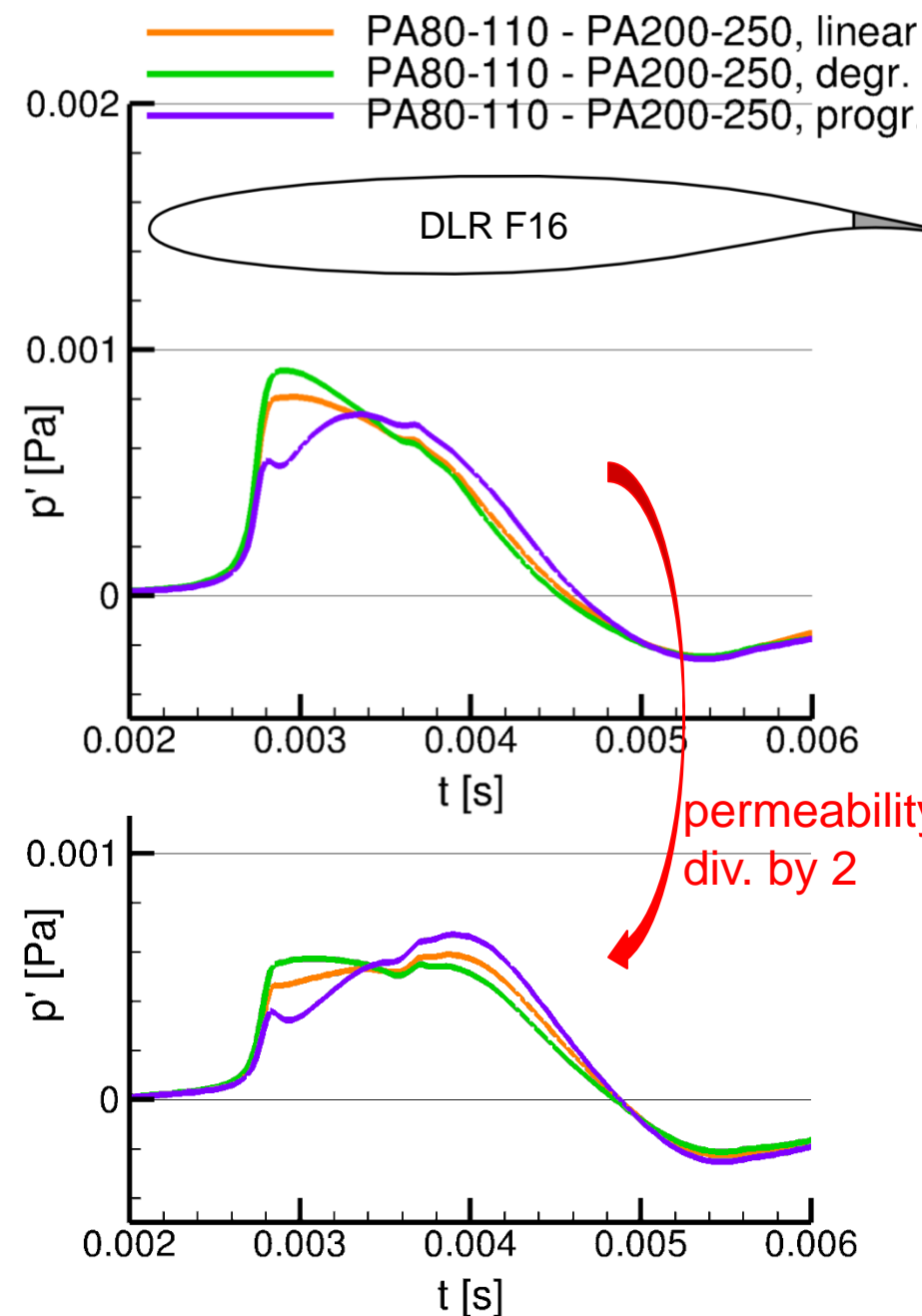
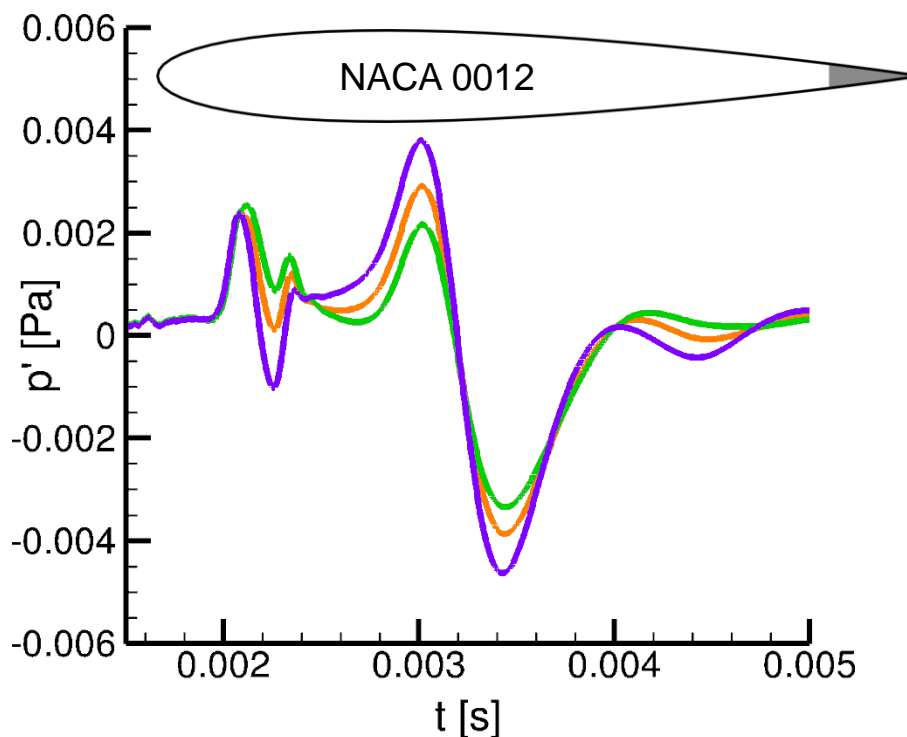
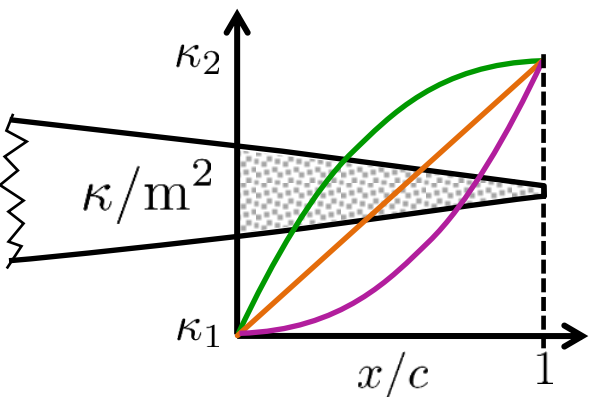
# Simulation results Tailored materials

- Influence of material gradient depends on
  - airfoil shape



# Simulation results Tailored materials

- Influence of material gradient depends on
  - airfoil shape
  - Darcy number  $Da := \frac{\delta^2}{\bar{\kappa}}$  (or mean value  $\bar{\kappa} = (\kappa_1 + \kappa_2)/2$ )





## Conclusions

- simulations and experiments show potential for airfoil bb. self-noise reduction by porous materials
- numerical results reveal that a locally varying permeability (graded material) is favorable
- the distribution of the gradation influences the noise reduction (complex dependence)
- porous materials alter the sound generation at edges by
  - reducing the conversion from vortical perturbations into sound
  - changing the boundary layer turbulence (intensity and distribution)
- primary open questions:
  - generalize turbulence models for i) flow simulation and ii) turbulence source to account for the high frequency noise increase (porous surface roughness effect, relating to e.g. average pore size)?
  - effect of changes in spanwise correlation length important ? (i.e. turn to 3D simulations)



Thank you



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